



MINI FOOTY

(6 & 7 YEARS)

2020 SEASON



| Subject | Old Rules | New Rules |
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| Classification of Groups by age | Players in the relevant age group to be under that age prior to 1st January | ✓ |
| Size of Field U9 Yrs. Only in exceptional circumstance | 68 x 30 metres. For physically bigger teams U9 – 68 x 40m. But, both teams must agree otherwise regulation field to be used. | 40M x 20M |
| No. of Players on Field | Maximum 8; Minimum 6. Teams must have equal playing numbers on the field (the referee can direct a player be replaced) | 6 |
| Coaches | As a guide coaches may be present on the field to assist their young players in the following circumstances: <ul style="list-style-type: none">• All year for under 6's• The first half of the season for Under 7's | Game Leaders <ul style="list-style-type: none">• Does not have to be the coach on the field, can be another parent.• One Game Leader from each team referees• Game Leaders are allowed to be on the field. |
| Tackles | The game is of 4 tackles | 6 |
| Scrum | There are no scrums in Mini Footy | ✓ |
| No Finals | No finals are played. Competition points are not applied in these grades | ✓ |
| Periods of Play | 3 x 10 minute periods | ✓ |
| Intervals | 3 minutes between periods | 2 minutes between periods |
| Minimum Playing Time per Player | Each player to play a minimum of one unbroken period of 10 minutes | Coaches must do their best to ensure all players get a minimum of 2/3 thirds of playing time per game. |
| Injury Time | No time off for injury | ✓ |
| Replacement | A player may only be replaced as a result of injury or after playing one full 10 minute 'period' of play | ✓ |

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| Player Misconduct | Sin Bin is not applicable. The referee may direct that a player be replaced | ✓ |
| Play the Ball (P.t.B) Team not in possession | <ul style="list-style-type: none"> • No markers allowed • Team not in position must retire 5 metres from the P.t.B. and, • Cannot advance unless the acting halfback runs or the ball has been passed and is in the hands of the first receiver | ✓ |
| Passing from P.t.B | 2 or more passes to retain possession | 1 pass to retain possession |
| Passing within 20m of own Goal Line | One pass only. The acting half-back must pass the ball for the team to retain possession, or run and score (hard yards) | ✗ |
| Zero Tackle Count No count at first tackle if | <ul style="list-style-type: none"> • A player fields a kick from (1) the start of play; (2) restart of play; (3) a penalty kick • A player (1) picks up the ball dropped by an opponent; (2) intercepts a pass; (3) gains possession after the ball has been deliberately touched by an opponent | ✗ |
| Starts of Play Commencement of each period of play Restarts of Play After Points Scored Goal Line Drop-out 20 Metre Tap | <ul style="list-style-type: none"> • The non-kicking side to retire 5 metres • The ball to travel 5 metres forward before either side touches the ball <p>In all following instances the non-kicking team is to retire 5 metres</p> <ul style="list-style-type: none"> • Non-scoring team to restart play with a place-tap kick from the centre of half way • Ball made dead by defending team. Ball must travel 5 metres forward • Ball made dead by opposition. Restart with a tap kick at the centre of the 20 metre line | <ul style="list-style-type: none"> • The Team who wins the toss taps the ball from half way on the first and third periods. Opposition will tap off in the 2nd period. • 5m tap restart for non-scoring teams • No general play kicking or drop kicking, which removes goal line drop out and 20m tap. |
| Ball into Touch – From Starts & Restarts | When the ball is required to travel 5 metres forward and it lands in the field of play and then enters touch, the kicking side will P.t.B 10 metres in field opposite where the ball entered touch, with a zero tackle | ✗ |
| Try | All tries scored are worth 4 points | As these grades are non competition, tries are not recorded. |
| Goal Kicks | <ul style="list-style-type: none"> • Only after a try has been scored • Place or drop kick in front of goal posts • Goal kicks to be taken in rotation by all members of the team | ✓ |
| Change of Possession Occurs after – | <ul style="list-style-type: none"> • The 4th tackle • Knock-on or forward pass • Acting half-back or 1st receiver runs with the ball and is tackled before scoring (refer Passing within 20 metres of own Goal Line – ‘hard yards’) | CHANCE RULE <ul style="list-style-type: none"> • Forward pass, running or forced into touch, knock on counts as a tackle. |

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| | <ul style="list-style-type: none"> • Player in possession runs into or is tackled into touch | <ul style="list-style-type: none"> • No Hard Yards |
| Kicking In general play | Is not allowed | ✓ |
| Held up in Goal | <ul style="list-style-type: none"> • Play is restarted by the player in possession. P.t.B. 5 metres out from the goal line and opposite where held up | ✓ |
| Held up in Goal Cont'd | <ul style="list-style-type: none"> • If a player in possession is held up on the 4th tackle, the opposition will P.t.B. 5 metres out and the tackle count is zero | ✓ |
| Stripping of the Ball | No stripping or stealing of the ball in a tackle | ✓ |